

CLAIMS

Sub, B13

1. A score management system which comprises mobile terminals (103) and a score management server (102) being connected to each other via a wireless communication network (104), wherein,
- 5 (a) said score management server (102):
stores score data;
receives a request for displaying score status from said mobile terminal (103);
transmits data representing the score status based on the stored score data to said mobile terminal (103);
10 receives a request for inputting new score data from said mobile terminal (103); and
updates the stored score data based on the received request for inputting the new score,
- (b) said mobile terminal (103):
transmits the request for displaying the score status to said score management server
15 (102);
receives the data representing the score status from said score management server (102);
displays the score status based on the received data representing the score status;
and
20 transmits the request for inputting the score data in response to the user's input, to said score management server (102).
2. A score management server being connected to mobile terminals (103) via a wireless communication network (104), said server comprising:
- 25 a storage unit (151) which stores score data;
a display request receiver (152) which receives a request for displaying score status from said mobile terminal (103);
a result transmitter (153) which transmits data representing the score status based on the score data stored in said storage unit (151) to said mobile terminal (103) in response to the display request;
30 an input request receiver (154) which receives a request for inputting new score data

from said mobile terminal (103); and

an update unit (155) which updates the score data stored in said storage unit (151) based on the received request for inputting the new score data.

3. The score management server according to claim 2 further comprising a
5 transmission controller (156) which controls said result transmitter (153) to transmit the data representing the score status in response to the update of the score data.

4. The score management server according to claim 2 or 3, wherein the data representing the score status include input area data representing input areas to be displayed on said mobile terminal (103) in order to input the new score data.

10 5. A computer readable data recording medium storing a program to be executed by a score management server (102) being connected to mobile terminals (103) via a wireless communication network (104), said program causes said score management server (102) to:

store score data;

15 receive a request for displaying score status from said mobile terminal (103);
transmit data representing the score status based on the stored score data to said mobile terminal (103) in response to the display request;

receive a request for inputting new score data from said mobile terminal (103); and
20 update the stored score data based on the received request for inputting the new score data.

6. The data recording medium according to claim 5, wherein said program further causes said score management server (102) to transmit the data representing the score status to said mobile terminal (103) in response to the update of the score data.

7. The data recording medium according to claim 5 or 6, wherein said program
25 further causes said score management server (102) to add data representing input areas to the data representing the score status in order to display the input areas on said mobile terminal (103) for new score data input.

8. The data recording medium according to any one of claims 5 to 7, wherein
said data recording medium is one of a compact disc, a floppy disk, a hard disk, a
30 magneto-optical disk, a digital versatile disc, a magnetic tape, or a semiconductor

memory module.

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